

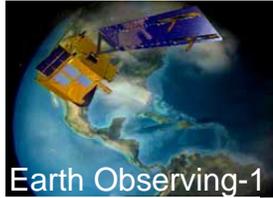
March 2, 2004

# *Warts, Bumps, and Blemishes*

***Experimenting with Sensor Webs Using EO-1  
2 March 2004***



***Stuart Frye  
Mitretek Systems  
EO-1 Systems Engineer***

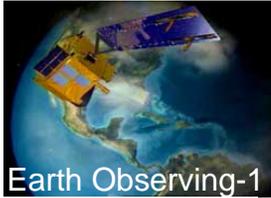


# Contents



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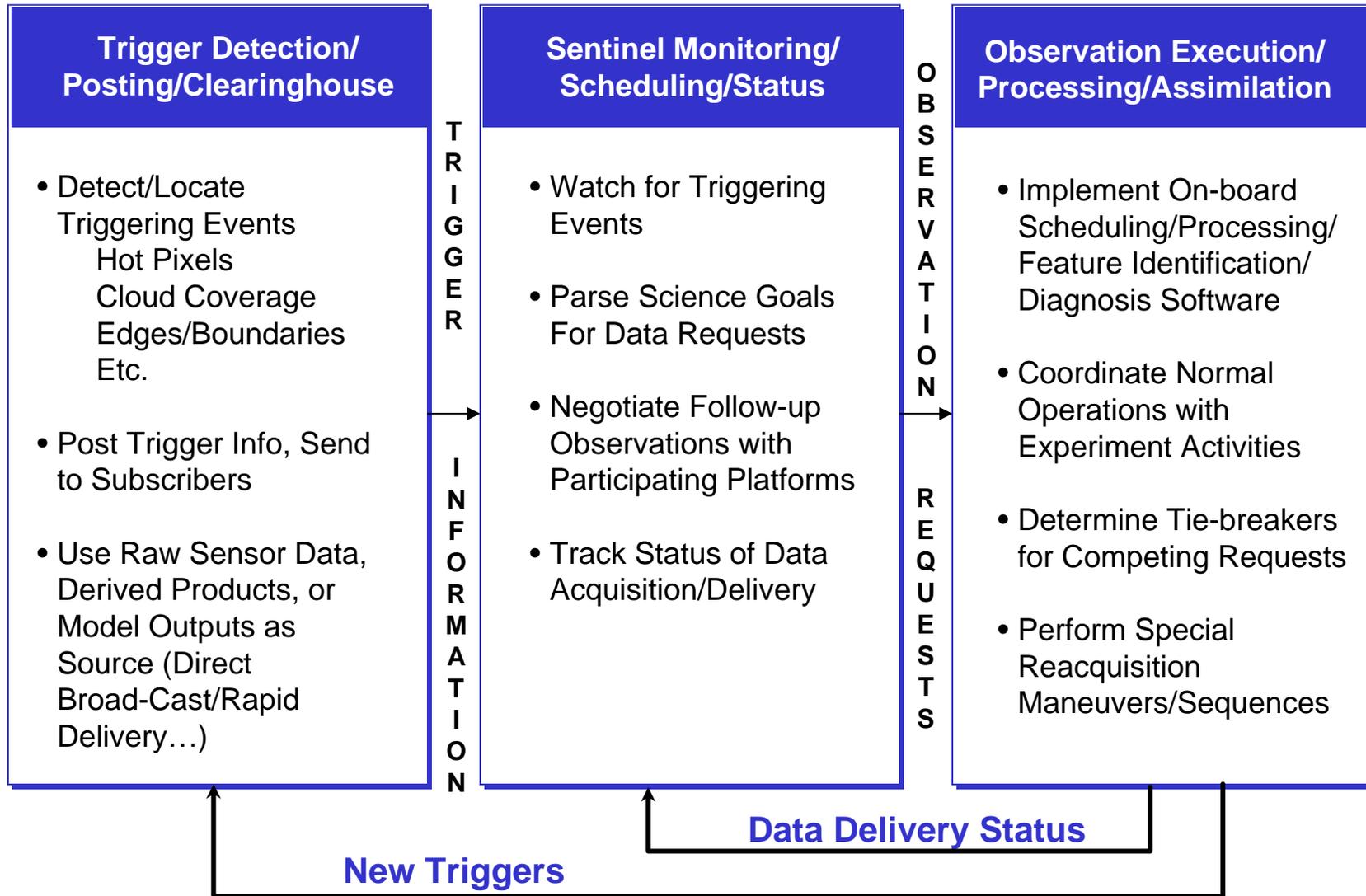
- ◆ *EO-1 Sensor Web Functionality*
- ◆ *Mission Systems Configuration*
- ◆ *System Modeling for Autonomy Migration*
- ◆ *Interface Scripts and Glue Code*
- ◆ *Mission Planning Activities*
- ◆ *Ground System Accommodations/Upgrades*
- ◆ *Flight Software Changes*
- ◆ *Issues, Warts, Bumps, and Blemishes*
- ◆ *Lessons Learned*

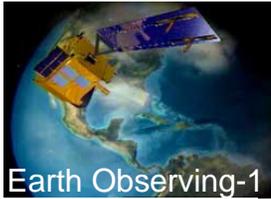


# EO-1 Sensor Web Functions



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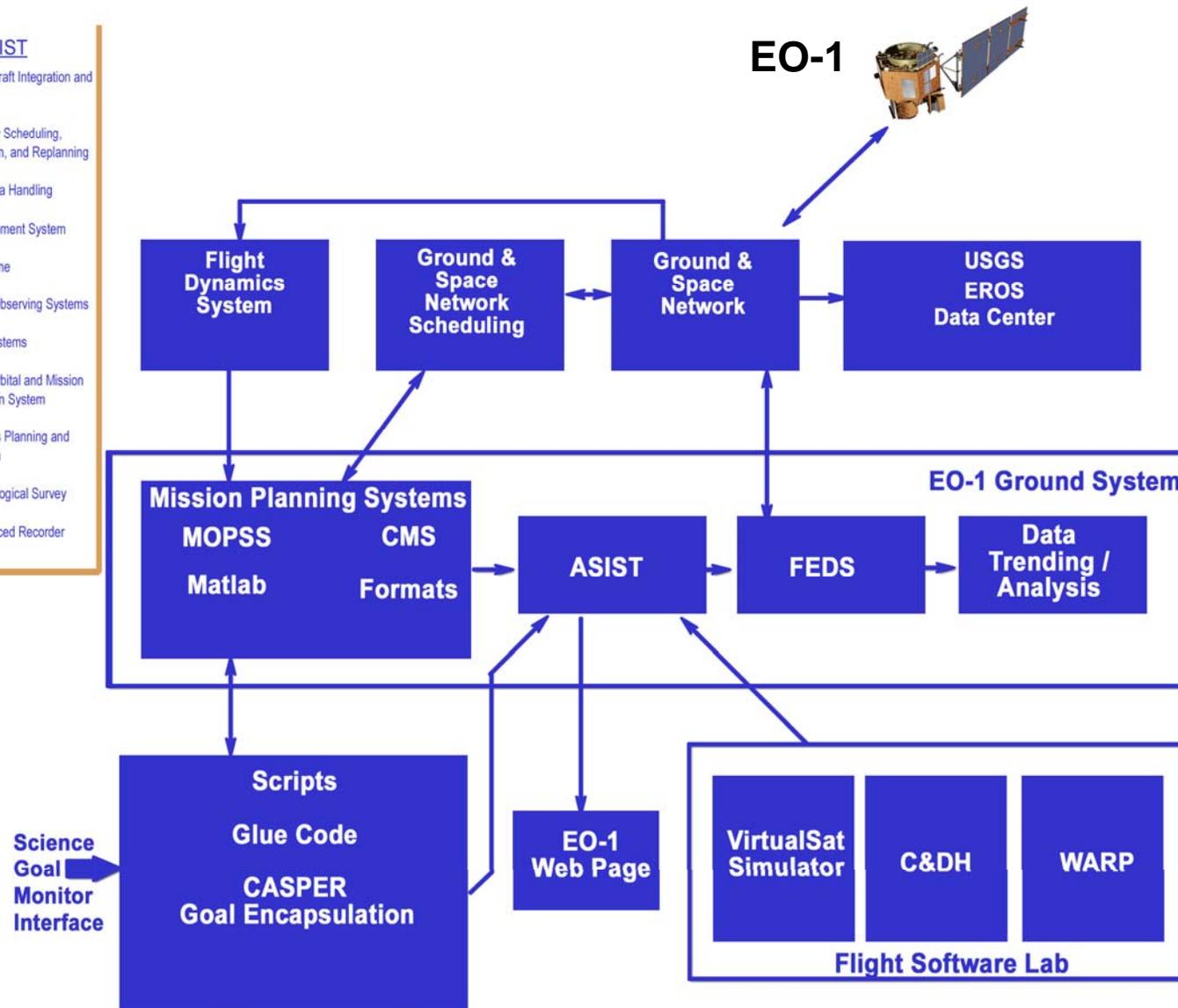
# EO-1 Mission Systems

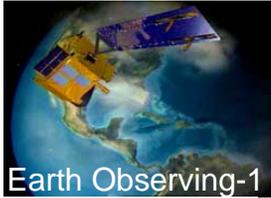


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## ACRONYM LIST

- ASIST - Advanced Spacecraft Integration and System Test
- CASPER - Continuous Activity Scheduling, Planning, Execution, and Replanning
- C&DH - Command and Data Handling
- CMS - Command Management System
- EO-1 - Earth Observing One
- EROS - Earth Resources Observing Systems
- FEDS - Front End Data Systems
- FORMATS - Flight Dynamics Orbital and Mission Aids Transformation System
- MOPSS - Mission Operations Planning and Scheduling System
- USGS - United States Geological Survey
- WARP - Wide-band Advanced Recorder Processor





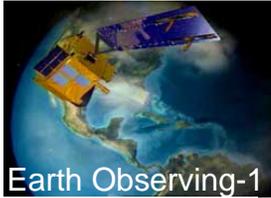
# Automated Sequence Generation



March 2, 2004

- ◆ **Mission goals**
  - *E.g. – image Kilauea (Lat/Lon)*
- ◆ **To Command Sequence**

```
2003:233:16:49:57 CMD ACSETWHLBIAS(INERTIAL,X=0.341589,Y=1.1749,Z=-0.118046);
2003:233:17:56:57 CMD ACGOTOMANEUVER(ORBITAL,TIME=900,XLIMDEG=0.02,YLIMDEG=0.062699,...);
2003:233:18:07:06 CMD I_SETFPEPOWER(POWER_MASK=5);
2003:233:18:07:06 CMD YHEASTBY;
2003:233:18:07:16 CMD YHEASETSWIR(GAINA=1,GAINB=1,GAINC=1,GAIND=1,...);
2003:233:18:07:26 CMD YHEASETVNIR(VNIRALV8,VNIRBLV8,VNIRCLV8,VNIRDLV8);
2003:233:18:11:06 CMD I_CONFIGFPE(CONFIG_COMMAND=16908); ...
2003:233:18:17:06 CMD BCMMODESCRS422;
2003:233:18:17:16 CMD WRMSREC(IDWS=65535,IDWV=65535,...);
2003:233:18:17:54 CMD I_SET_FPE_DG(DURATION=-1);
...
```



# *Uses Model of Activities*



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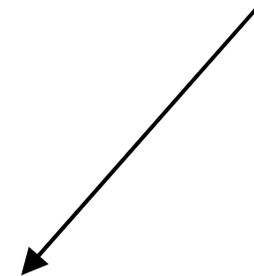
## ***Resources***

Activity: Science Image Acquisition

## ***States***

Uses 14 files; uses XXX memory

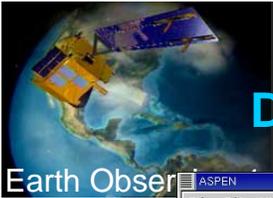
variable, dependent  
on activity duration



## ***Other Activities***

requires target pointing

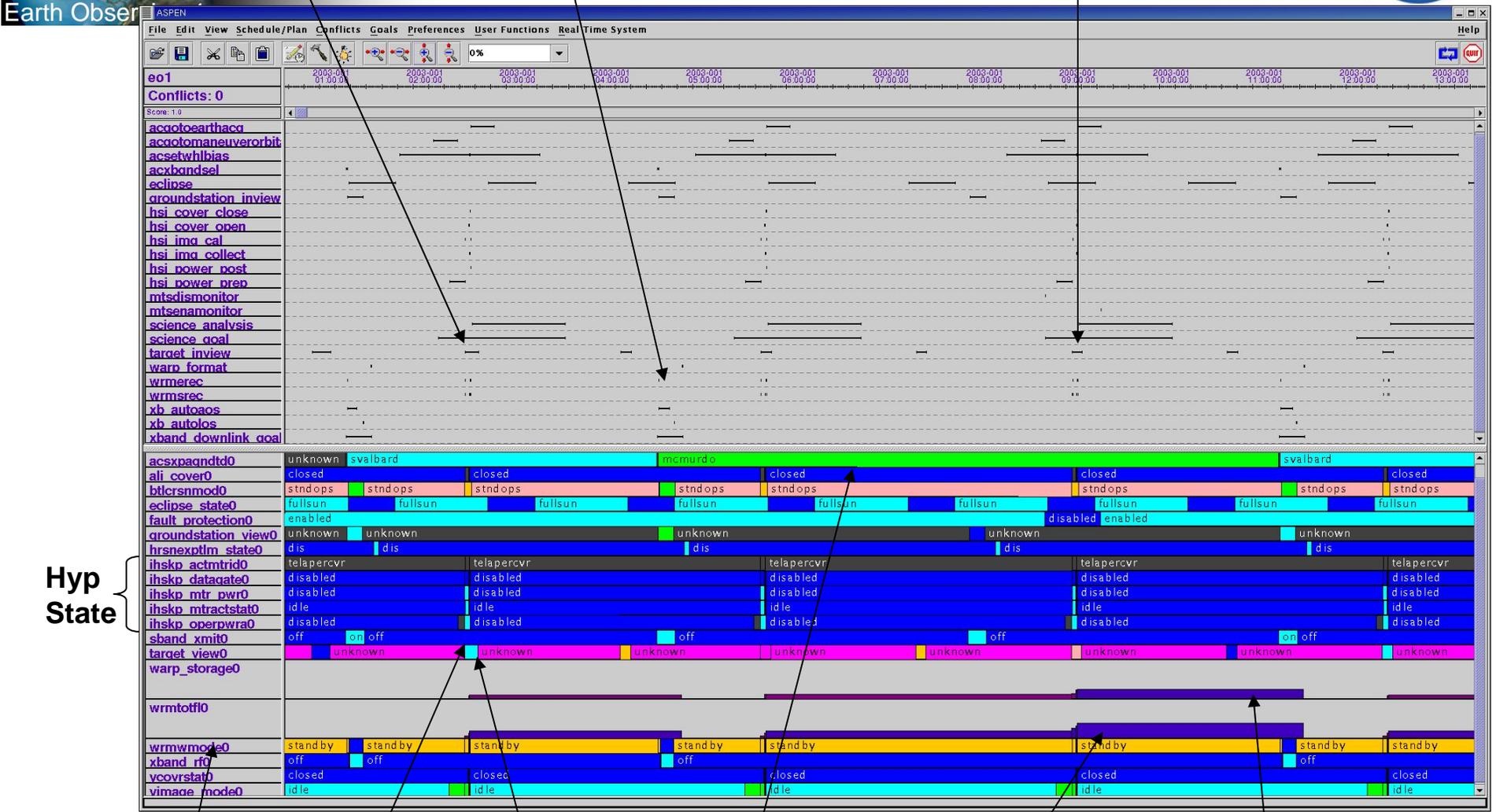
***These models are then combined to model the world as it changes due to activities***



Day collect

Downlink

Night collect



Hyp State

Warp mode

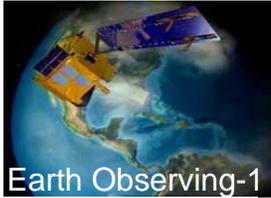
Hyperion Preparation

Target in view

X-band Ground Station

WARP file count

WARP data volume

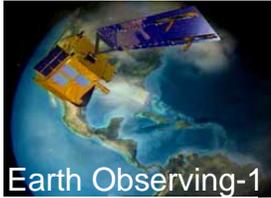


# CASPER Planning



March 2, 2004

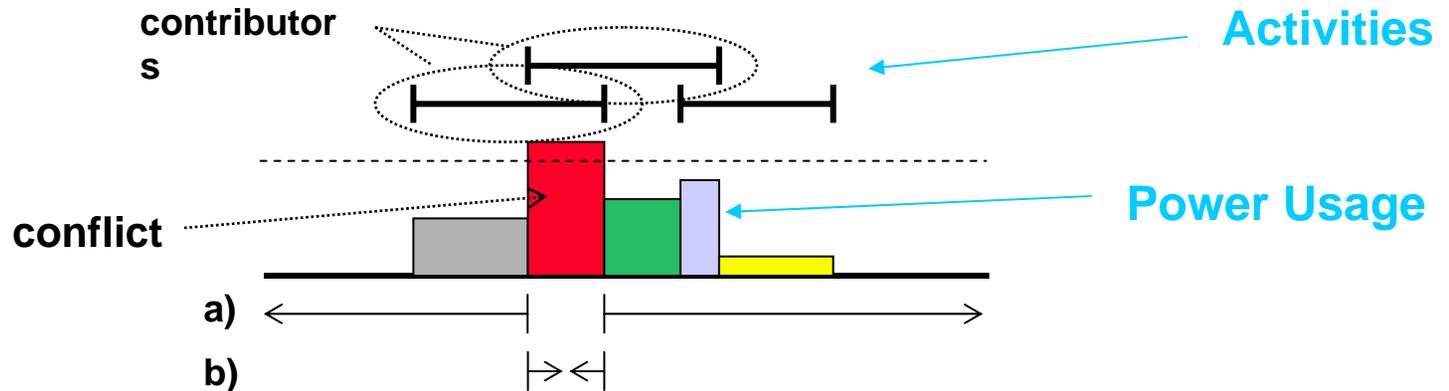
- ◆ **CASPER can implement nominal procedures through decompositions (similar to scripts)**
  - *In order to image: do x, then y, then z...*
- ◆ **CASPER can also perform planning “from scratch” via search**
  - *If want ACS-mode state variable = standby, consider adding an activity that changes ACS-mode (then the requirements of these activities may be new conflicts,...)*
  - *Most commonly used search framework “iterative repair”*



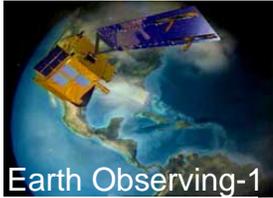
# Activities, Constraints, Repairs



March 2, 2004



<b>Constraint</b>	<b>Property that must hold for plan to be valid</b>	<b>Must always use less power than available</b>
<b>Conflict</b>	<b>Violation of a constraint</b>	<b>Current plan uses more power than available from 18:00-18:30</b>
<b>Repair Method</b>	<b>Modification to plan that may remove conflict</b>	<b>Delete activity using power during conflict</b>
<b>Repair Choice</b>	<b>Which activity to delete</b>	<b>Delete largest user?</b>



# Constraint Resolution Tree



March 2, 2004

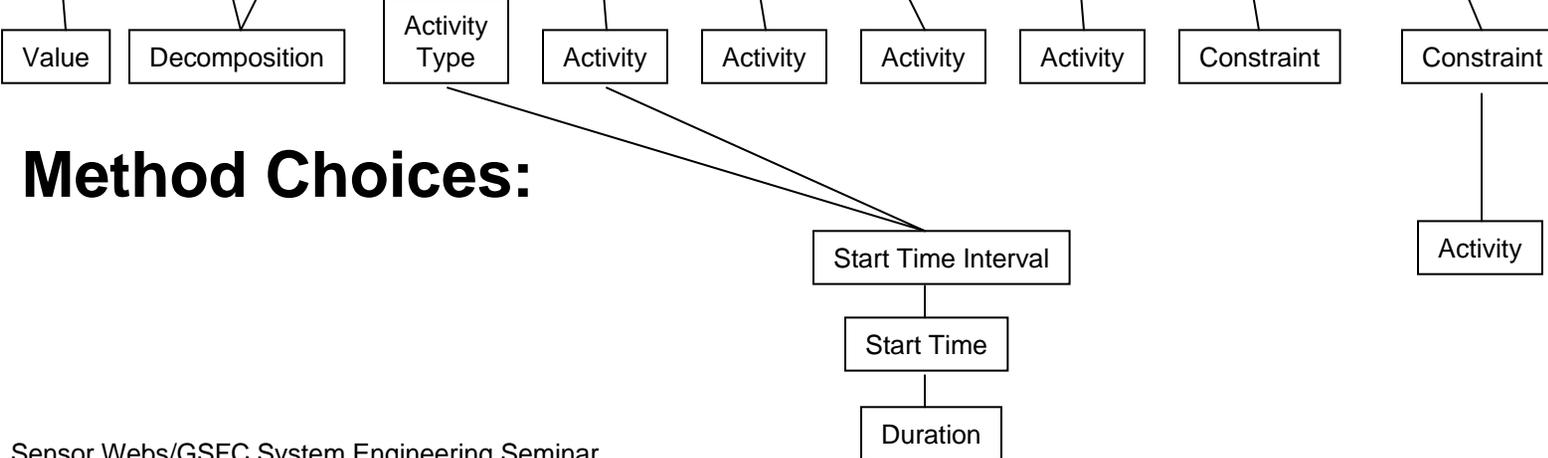
## Conflict Type:

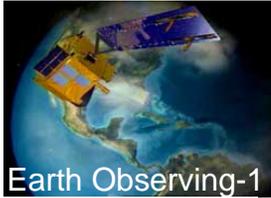


## Repair Method:



## Method Choices:

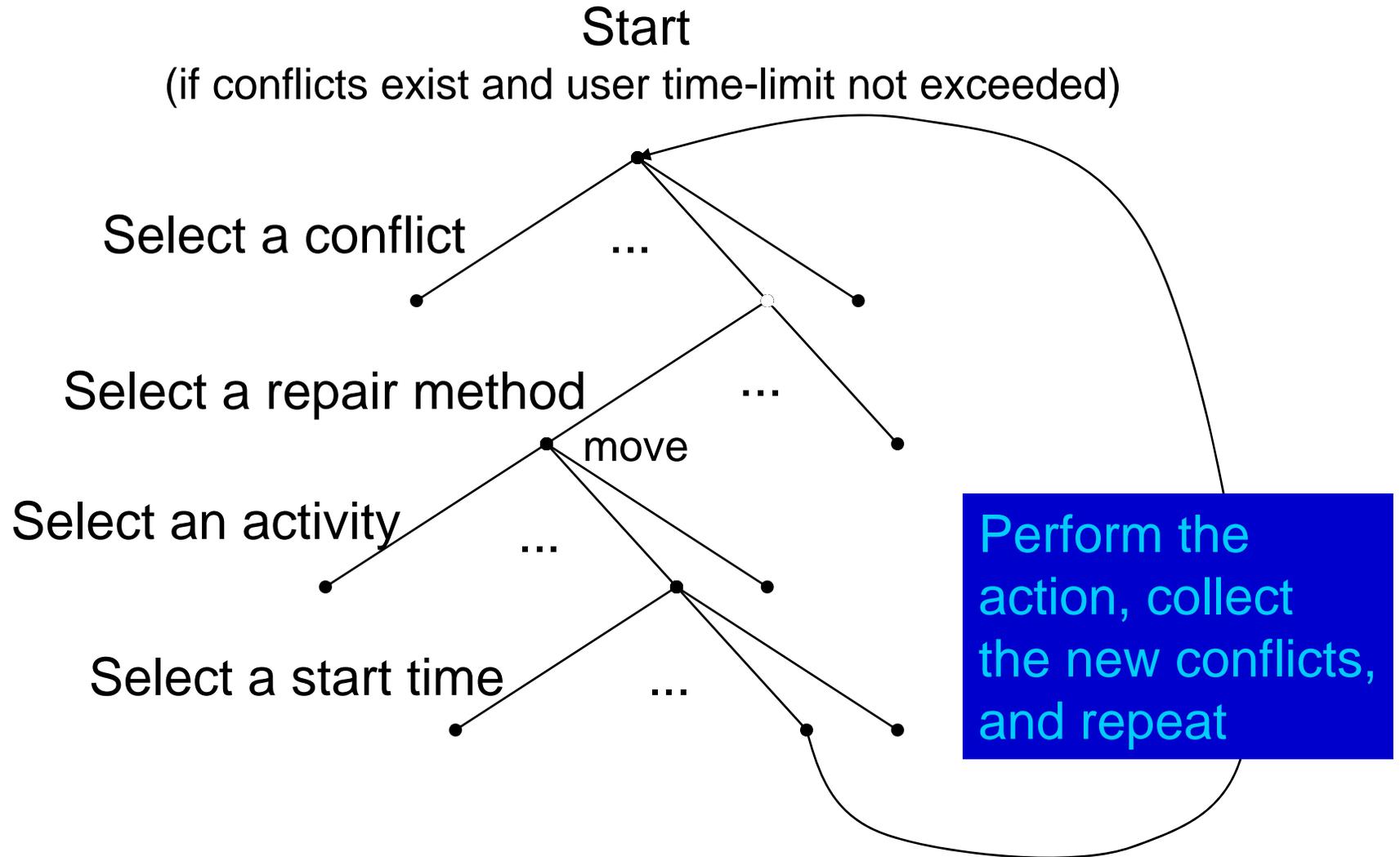


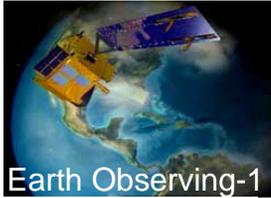


# Repair Algorithm



March 2, 2004





# Interface Scripts and Glue Code



March 2, 2004

- ◆ **PERL Scripts handle traffic between SGM and EO-1 MOC via formatted Email running on Secure Shell**

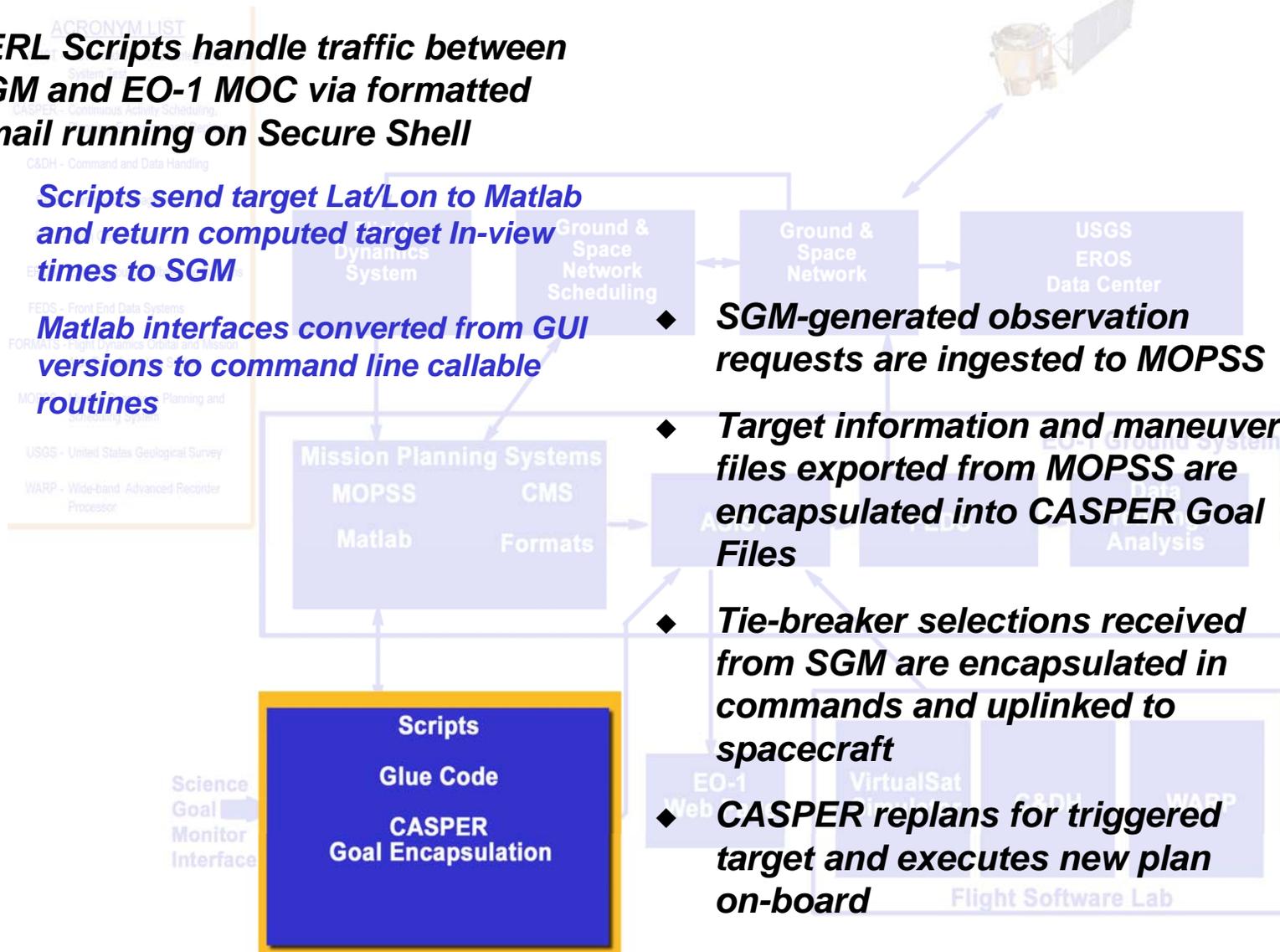
- **Scripts send target Lat/Lon to Matlab and return computed target In-view times to SGM**
- **Matlab interfaces converted from GUI versions to command line callable routines**

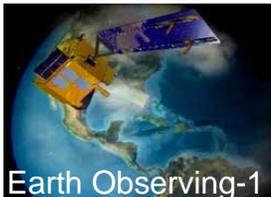
- ◆ **SGM-generated observation requests are ingested to MOPSS**

- ◆ **Target information and maneuver files exported from MOPSS are encapsulated into CASPER Goal Files**

- ◆ **Tie-breaker selections received from SGM are encapsulated in commands and uplinked to spacecraft**

- ◆ **CASPER replans for triggered target and executes new plan on-board**





# New Mission Planning Activities



March 2, 2004

- ◆ **Experiment Time Slots Need to be Integrated into Commercial Observation Schedule for Every Experiment**

- ◆ **Placeholder Target and Comm Requests Are Inserted to Pre-Populate Schedule**

- ◆ **SGM-generated Records Are Ingested and Placeholders Overwritten**

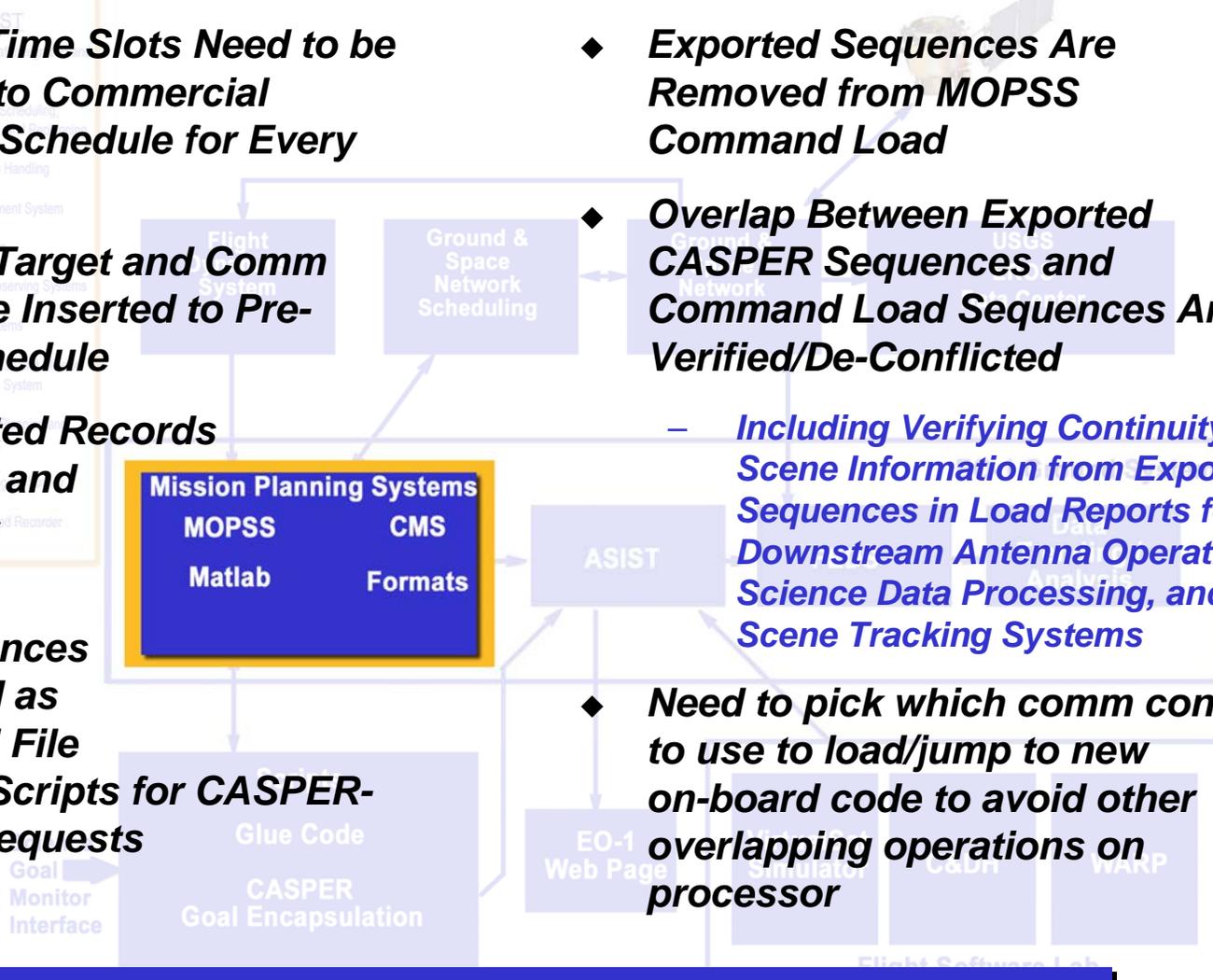
- ◆ **Image Sequences Are Exported as Input to Goal File Generation Scripts for CASPER-Scheduled Requests**

- ◆ **Exported Sequences Are Removed from MOPSS Command Load**

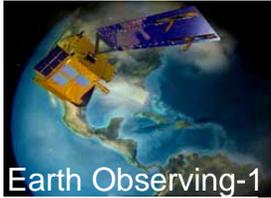
- ◆ **Overlap Between Exported CASPER Sequences and Command Load Sequences Are Verified/De-Conflicted**

– **Including Verifying Continuity of Scene Information from Exported Sequences in Load Reports for Downstream Antenna Operations, Science Data Processing, and Scene Tracking Systems**

- ◆ **Need to pick which comm contact to use to load/jump to new on-board code to avoid other overlapping operations on processor**



**Don't forget to push the blue button at 8:07GMT**



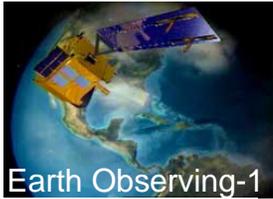
# Ground System Accommodations/Upgrades



March 2, 2004

- ◆ **Created new procedures for sending sensor web triggers to spacecraft, loading new code on-board, jumping to new executables**
- ◆ **Modified command uplink acknowledgement scheme and timeout settings to handle large code uploads**
- ◆ **Modified command database for new autonomy commands**
- ◆ **Modified telemetry database for new autonomy telemetry**
- ◆ **Modified Systems Test and Operations Language (STOL) procedures to perform code load, checksum, uncompress, jump, goal/script activation, WARP reset**
- ◆ **Modified max slew rate from .25 to .433 deg/sec (Re-image scenario)**
- ◆ **Increased number of retransmit entries in FEDS command queue**
- ◆ **Upgraded trending system to pickup new telemetry mnemonics**

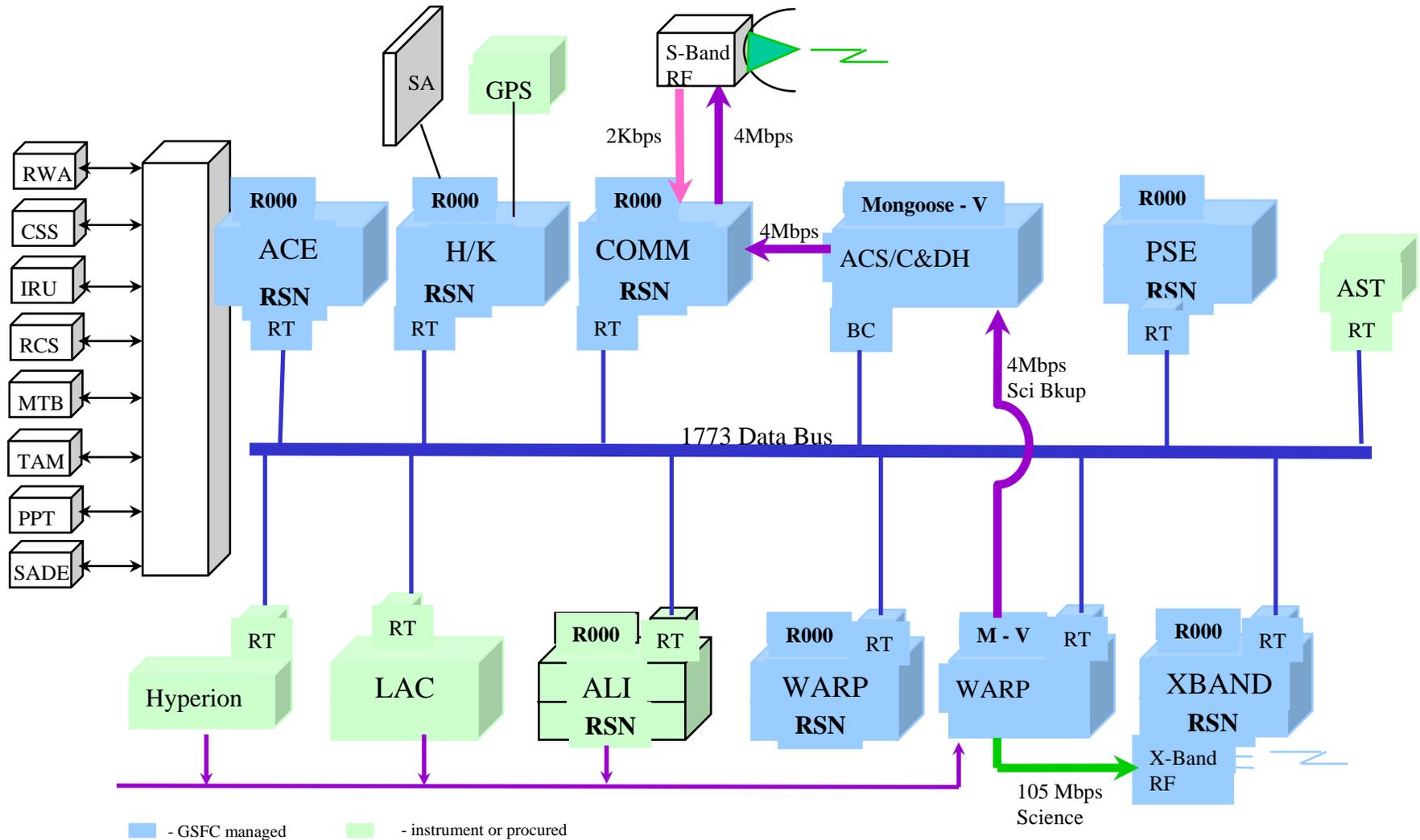
**No, not THAT blue button!**

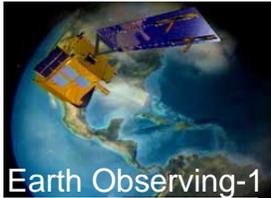


# FSW Overview (Block Diagram)



March 2, 2004

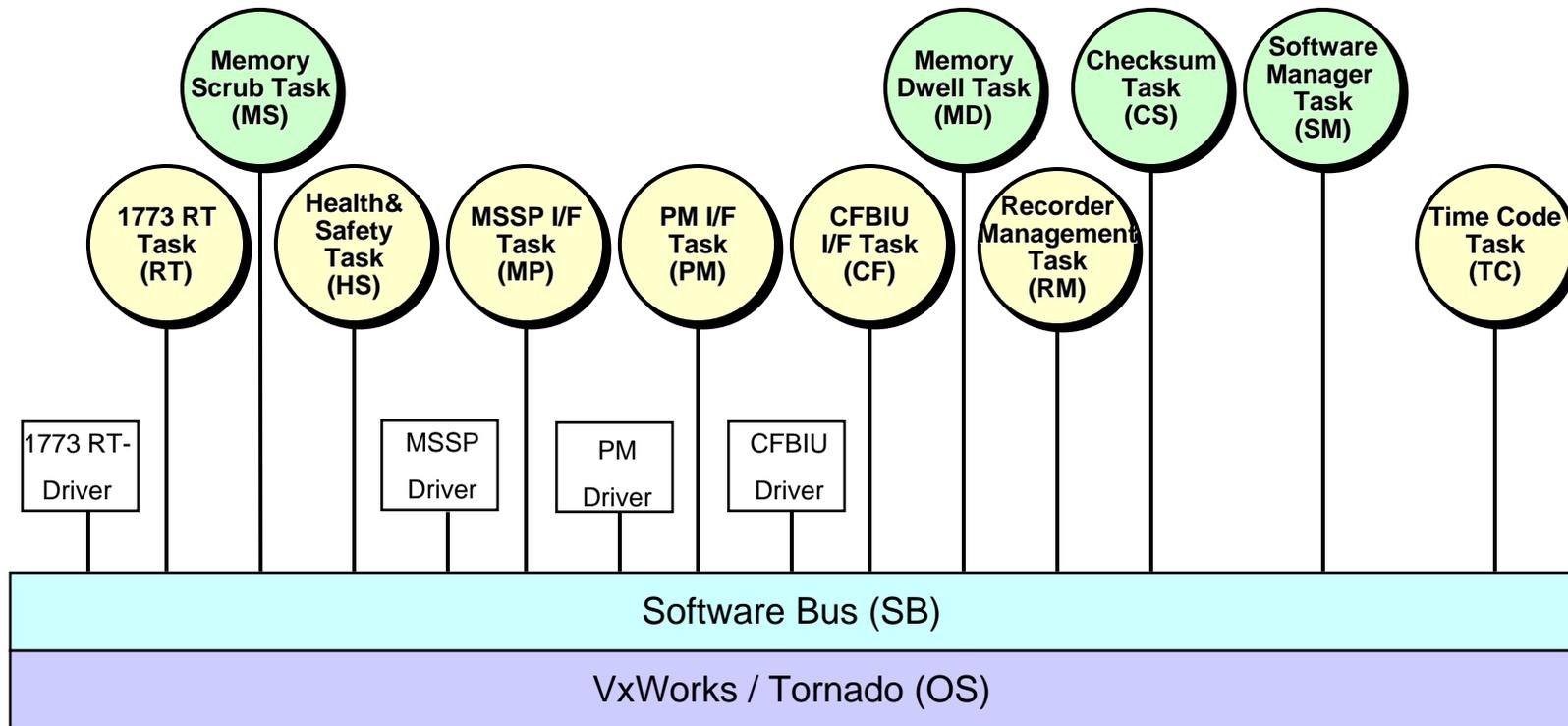




# WARP Software Architecture



March 2, 2004



□ Interrupt-Driven Device Driver

● Newly Developed Task for EO-1 WARP

● Re-Used Task from MIDEX/MAP



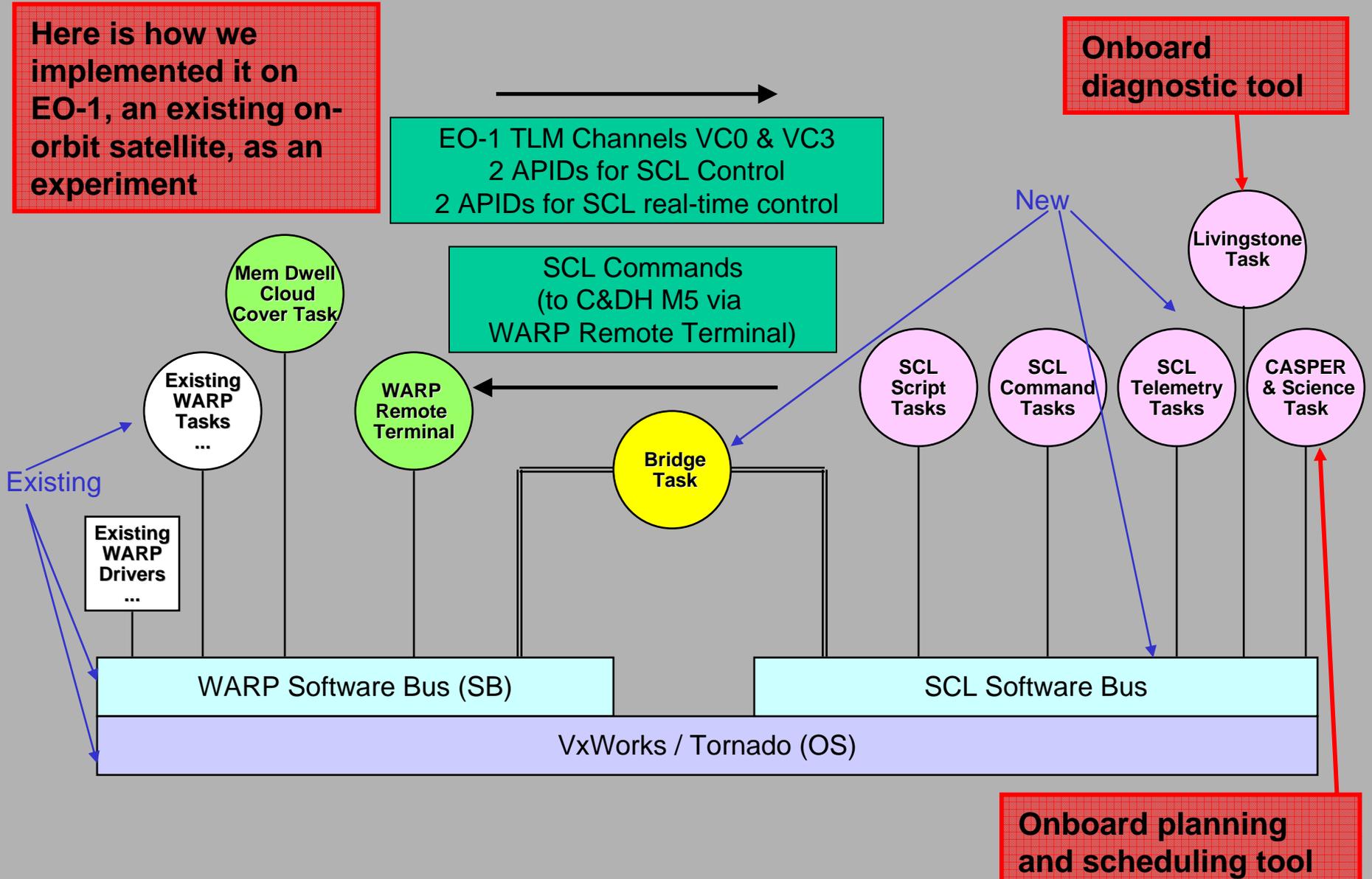
Earth Observing-1

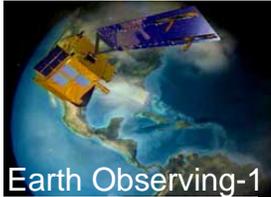
# Integrated "Plug and Play", using SCL as adapter



March 2, 2004

Here is how we implemented it on EO-1, an existing on-orbit satellite, as an experiment





# Flight Software Lab

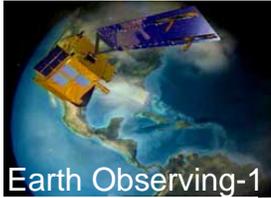


March 2, 2004

- ◆ **Developed capability to reload WARP Flight Software kernel and patch to boot from new image using hijacked existing command**
- ◆ **Developed C&DH patches (next page)**
- ◆ **Integrated Spacecraft Control Language (SCL) and CASPER spacecraft autonomy software with WARP flight code**
  - **Developed utilities for encapsulating executables into S records for memory load STOL commands**
- ◆ **Upgraded VirtualSat to simulate additional command, telemetry, and event message traffic**
- ◆ **Implemented remote access for integration work via (Tight) Virtual Network Computing**
- ◆ **Implemented file transfers for code loads via Secure Shell**
- ◆ **Developed ability to compress and decompress executable code loads to reduce uplink bandwidth requirements**
- ◆ **Procured and integrated two additional test strings**
  - **2 C&DH Mongoose 5, 2 WARP Mongoose 5, 2 VirtualSat simulators, 1 Spare Mongoose 5**



**Now I see why they didn't fly that board!**

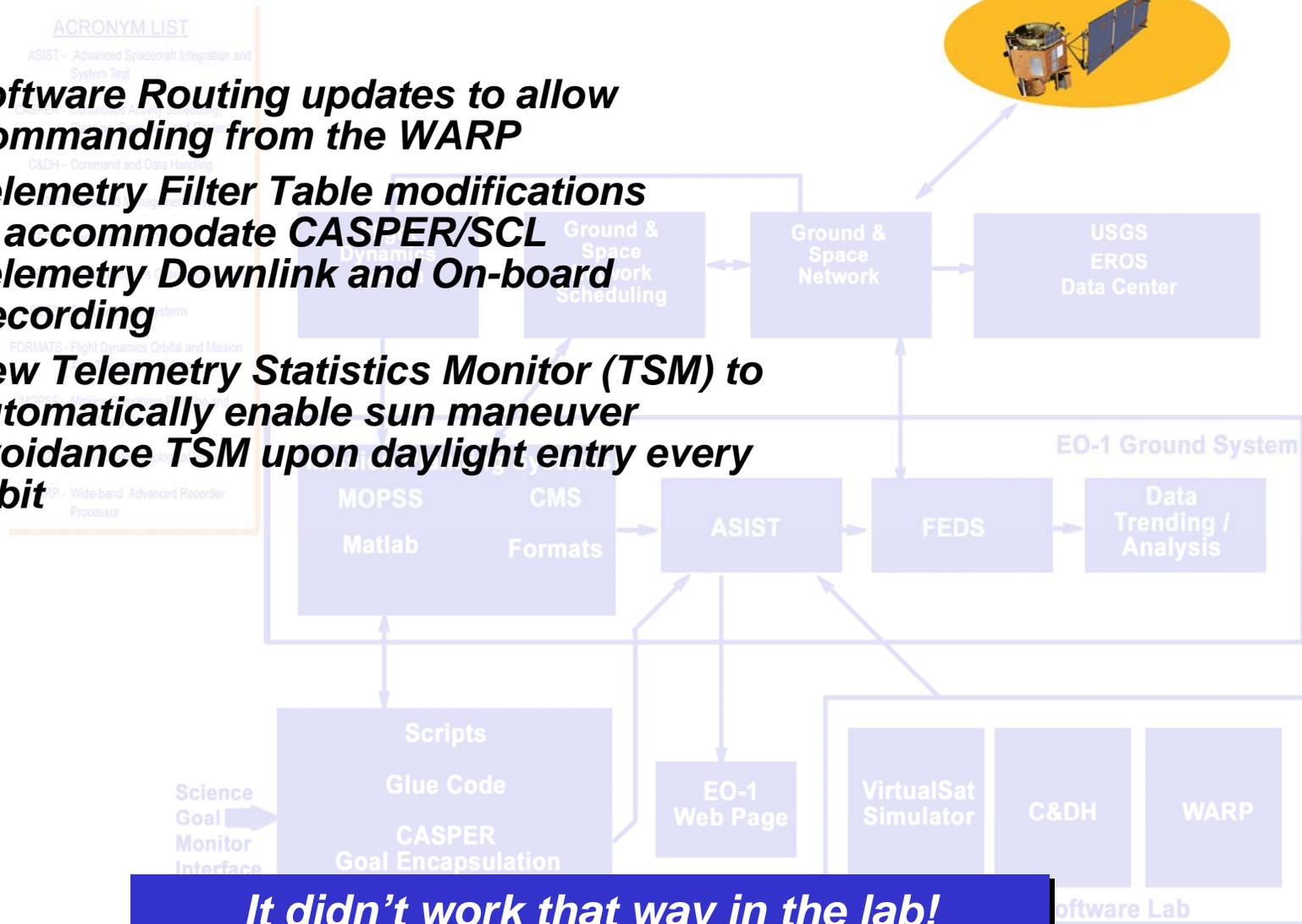


# On-Board Changes to C&DH

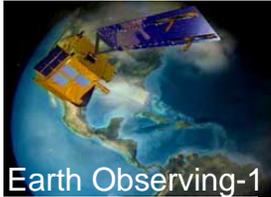


March 2, 2004

- ◆ **Software Routing updates to allow Commanding from the WARP**
- ◆ **Telemetry Filter Table modifications to accommodate CASPER/SCL Telemetry Downlink and On-board Recording**
- ◆ **New Telemetry Statistics Monitor (TSM) to automatically enable sun maneuver avoidance TSM upon daylight entry every orbit**



***It didn't work that way in the lab!***



# On-Board Changes to WARP

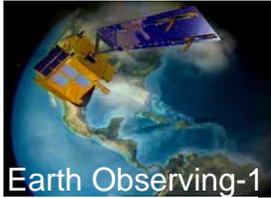


March 2, 2004



- ◆ Reloaded entire WARP code image and jumped to it via patch
- ◆ Modified Memory Dwell task and S-band playback function in WARP Flight Code to read science data into RAM from near-line bulk storage
- ◆ Created various SCL and CASPER-related tasks
- ◆ Hijacked telemetry packets and commands for SCL and CASPER use
- ◆ Loaded new CASPER, SCL and cloud assessment algorithm on-board
- ◆ Added Event Messages for status reporting
- ◆ Modified checksum configuration on WARP for upload verification
- ◆ Increased WARP Watchdog timeout to prevent reset when booting to new larger code
- ◆ Turned Off CPU hogging and changed Memory Dwell task check-in error to an event – had caused warm restart
- ◆ Implemented a decompression utility on-board based on zlib library inflate function

**Explain to me again why I can't playback science data over S-band or run memory diagnostics with CASPER running**

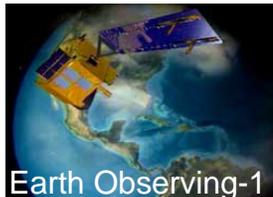


# System Engineering Issues



March 2, 2004

- ◆ ***CASPER knows spacecraft state and resources***
  - *Doesn't do navigation, orbit propagation,...*
  - *Doesn't do momentum management/maneuver planning*
  - *Has to coordinate file naming conventions with Command Load observations*
  - *Changeover from Command Load to CASPER control*
- ◆ ***Better coordination required because more complex activity sequences are being undertaken***
  - *Operational sequences are not independent*

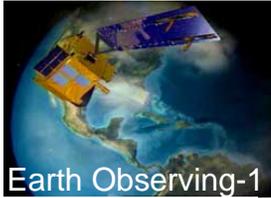


## Warts (1 of 3)



March 2, 2004

- ◆ **FSW lab hardware not identical to flight hardware**
  - *WARP Flight Processor has 256Mbytes RAM, but breadboard in lab has 32M memory for integration work – limits use of full on-board memory*
  - *Off-line WARP bulk memory cards not procured for EO-1 lab (>\$1M) limits testing for image data file manipulation code*
  - *Insufficient memory in Flight Software Lab Breadboard caused several month delay in integration effort*
  - *Sensors and Mechanisms simulated using VirtualSat*
- ◆ **Cannot duplicate on-board dynamics in lab (e.g., CPU starvation)**
- ◆ **Unexpected spacecraft reactions encountered during experiments**
- ◆ **On-orbit debugging required**
- ◆ **Had to use outgassing periods every 16 days to run experiments**
  - *Always a stretch to define scope, schedule support, deliver tested code and unzip/jump/verify procedures in time for uplink*

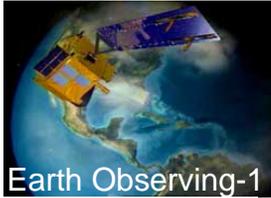


# Bumps (2 of 3)



March 2, 2004

- ◆ **Code loads to testbeds in FSW Lab slow at first - sped up by implementation of ICEPROMS and/or Ethernet on Mongoose boards**
- ◆ **Takes 3-4 days to uplink code loads to spacecraft**
  - *15-20 ground station contacts*
  - *TDRS not reliable for large uplinks – can only use ground stations*
  - *6Mbyte code loads to spacecraft compress by about 6-1*
- ◆ **Encountered problems verifying large uplinks**
  - *Not enough time to do full dump and compare*
  - *Using checksums was labor intensive and discrepancies hard to isolate*
  - *Made for some exciting tests....*
- ◆ **WARP reboots during dumps causes dump flag to hang on C&DH**
  - *Had to stuff WARP dump bit to YES, then send abort to clear C&DH flag*
  - *Still ran experiments on non-verified code – Oh Well!*

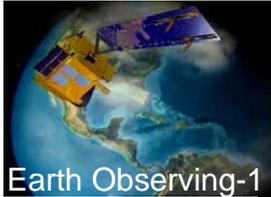


## ***And Blemishes (3 of 3)***



March 2, 2004

- ◆ ***On-board Cloud Detection takes 15 minutes to run on-board***
  - *Not sufficient for look-ahead/assess/retarget scenarios*
  - *Next load of FSW will allow selectable readout of hyperspectral bands and selectable readouts of particular rows of the image data file to speed up*
- ◆ ***Special care has to be taken to avoid invoking on-board memory operations during command load event windows***
  - *No code loads, script updates, dumps, jumps, or other activation/deactivation memory operations during WARP Record or Playback events*
- ◆ ***Crashed WARP once – memory starvation issue***
  - *Spacecraft was under CASPER control*
  - *Crash occurred during image sequence – Watchdog check-in*
  - *Left spacecraft maneuvered with instruments on and covers open*
  - *Had to recover manually during next communications contacts*



# Lessons Learned



March 2, 2004

- ◆ **Build excess CPU and memory capacity into Flight Segment**
  - *Enables sensor web/autonomy improvements post-launch*
- ◆ **Include at least 2 flight processors on-board in future designs**
  - *Can do development work without disturbing C&DH operations*
  - *If 2<sup>nd</sup> processor is not executing new FSW properly, reboot to old code*
- ◆ **Build ground FSW Lab with identical hardware to Flight Segment**
- ◆ **Minimize time spent on development of support tools and utilities during early part of software effort**
  - *Concentrate on primary functionality until better tools would save time*
- ◆ **Learn through failure if it's safe to do so – if you wait until you're 100% sure of success, you may never get anything done**
- ◆ **Setup safeguards to auto-recover via command load after crashes are encountered during experiments**
- ◆ **Need to setup process for delivery of science data from experiments - problematic in commercial data sales setting**